

C3D Viewer Public Roadmap

Last update: 01.06.2024

	Q2 2024	Q3 2024	Q4 2024	Q1 2025
Product deployment and delivery		Check for updates and downloads		
Model exploration		Set options for saving models Operation with multiple models	Option to save hidden components in C3D	
Scene visualization tools	Object highlighting under the cursor	Selecting objects with a frame Zooming with the frame	New scene control commands Isolation of selected objects	
Performance and stability		Settings for center of gravity accuracy Multiple file uploads Optimisation of hardware usage		

The dates are preliminary and can be adjusted if required

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External formats support	Reading proprietary formats			
Usability	Improvement of the tool tips and hints Drop-down list of view control commands			
Measurements			Measurement of wireframe geometry Object filter by measurement type	
Plugins			Model component shift function	

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